

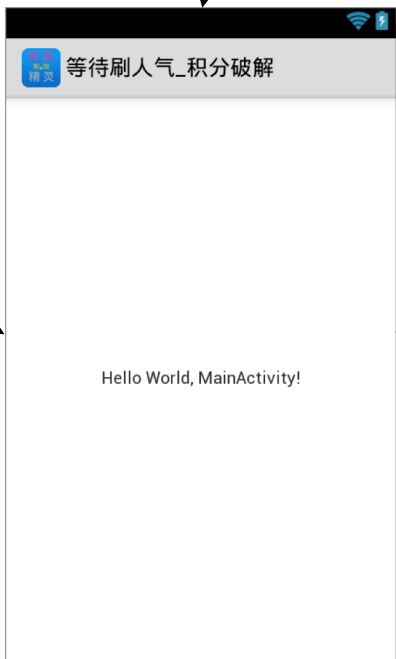
SimpleLocker Variety4

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BOOT

BootBroadcastReceiver

MainActivity



Main

Load floating window with WindowManager.LayoutParams flag attribute. Like, "FLAG_FULLSCREEN", "FLAG_LAYOUT_IN_SCREEN" (slides 3) together with "SYSTEM_ALERT_WINDOW" permission will create a fullscreen dialog always on the top of the screen.

Floatw

Unlock Password are calculated throw $(seed\ number - 2016) * 2 - 2016$.

If password is correct, stop the screen. Otherwise continue.



```
..#L0021de..String_v6:=`@@android.content.Context.WINDOW_SERVICE`..@kind.object.@type.^`java.lang.String`;¶
..#L0021e2..call.Object_temp:=`android.app.Application.getSystemService`(Application_v5,String_v6).@signature.`Landroid/app/I
..#L0021e8..Object_v5:=Object_temp..@kind.object;¶
..#L0021ea..WindowManager_v5:=(`android.view.WindowManager`)Object_v5..@kind.object;¶
..#L0021ee..Floatw_v4.`com.dedett.qqzan.Floatw.mWindowManager`:=WindowManager_v5..@kind.object.@type.^`android.view.WindowManag
..#L0021f2..Floatw_v4:=Floatw_v0..@kind.object;¶
..#L0021f4..WindowManager$LayoutParams_v4:=Floatw_v4.`com.dedett.qqzan.Floatw.wmParams`..@kind.object.@type.^`android.view.Winc
..#L0021f8..int_v5:=2010I;¶
..#L0021fc..WindowManager$LayoutParams_v4.`android.view.WindowManager$LayoutParams.type`:=int_v5..@type.^`int`;¶
..#L002200..Floatw_v4:=Floatw_v0..@kind.object;¶
..#L002202..WindowManager$LayoutParams_v4:=Floatw_v4.`com.dedett.qqzan.Floatw.wmParams`..@kind.object.@type.^`android.view.Winc
..#L002206..int_v5:=1I;¶
..#L002208..WindowManager$LayoutParams_v4.`android.view.WindowManager$LayoutParams.format`:=int_v5..@type.^`int`;¶
..#L00220c..Floatw_v4:=Floatw_v0..@kind.object;¶
..#L00220e..WindowManager$LayoutParams_v4:=Floatw_v4.`com.dedett.qqzan.Floatw.wmParams`..@kind.object.@type.^`android.view.Winc
..#L002212..int_v5:=1280I;¶
..#L002216..WindowManager$LayoutParams_v4.`android.view.WindowManager$LayoutParams.flags`:=int_v5..@type.^`int`;¶
..#L00221a..Floatw_v4:=Floatw_v0..@kind.object;¶
..#L00221c..WindowManager$LayoutParams_v4:=Floatw_v4.`com.dedett.qqzan.Floatw.wmParams`..@kind.object.@type.^`android.view.Winc
..#L002220..int_v5:=15I;¶
..#L002222..ViewGroup$LayoutParams_v4.`android.view.ViewGroup$LayoutParams.width`:=int_v5..@type.^`int`;¶
..#L002224..int_v5:=15I;¶
```